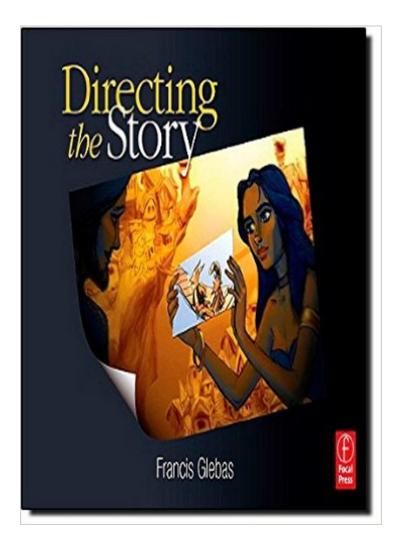
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Directing The Story: Professional Storytelling And Storyboarding Techniques For Live Action And Animation





Synopsis

Francis Glebas, a top Disney storyboard artist, teaches artists a structural approach to clearly and dramatically presenting visual stories. They will learn classic visual storytelling techniques such as conveying meaning with images and directing the viewer's eye. Glebas also teaches how to spot potential problems before they cost time and money, and he offers creative solutions on how to solve them.

Book Information

Paperback: 360 pages Publisher: Focal Press; 1 edition (October 9, 2008) Language: English ISBN-10: 0240810767 ISBN-13: 978-0240810768 Product Dimensions: 0.8 x 10.8 x 8.2 inches Shipping Weight: 2.6 pounds (View shipping rates and policies) Average Customer Review: 4.8 out of 5 stars Â See all reviews (69 customer reviews) Best Sellers Rank: #27,736 in Books (See Top 100 in Books) #8 in Books > Arts & Photography > Other Media > Digital #19 in Books > Textbooks > Computer Science > Graphics & Visualization #19 in Books > Textbooks > Humanities > Performing Arts > Film & Television

Customer Reviews

There is no substitute than real world experience in storytelling and your subjective observations contain the core value to "good" storytelling. If it comes from deep within you, it's subjective, if it is about human emotional experience and directed to humans, your experience has an objective effect when channeled to others by way of the art of storytelling. That I believe should logically follow to our many convoluted definitions to what story is. I just want to get that out, because I can see how a negative remark about this book can easily stem from one's argumentative definition about story, which may deter critical readers, but hopefully just attract other critical sophist hell bent on their own opinions on everything they deem worth commenting and advising others about in online forums. This book isn't trying to aim at pretense in the form of authoritarian advice. And it is most useful for those interested in the art of storytelling for animated films, but it's not a shortcoming in any respect. Simply put, Glebas offers his profound and generous advice and "definitions" to story by presenting the inherent problems in visual storytelling, as he goes through countless examples with the reader which in his approach that person becomes more of an observer to the craft of

storyboards.As an animator trying to break in the industry as a story artist, I've read a good amount of the recommended books directly and indirectly on the subject, from the illusion of life and countless "bibles", to books on live action film and Aristotle's Poetics. But in terms of sheer straight forward utility I found this book very helpful. It has the potential to sharpen my focus and skills.

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